**Minutes: 10/09/2012**

* Dean Search Committee
  + Good pool of nominations: 30 applications
  + Bring candidates to campus after Thanksgiving but before Dead Week
  + Public open forums will be held with candidates
  + Qualities students look for in a dean:
    - Pride in students, personable, values student’s opinions
  + Can e-mail Austin Laugen or Joel Johnson with further comments/suggestions
* VP of Communication elections will be held at the November Meeting
* Habitat for Humanity Blitz Build-- want student organizations to sponsor a day of building
* GSB update
  + Clickers vs. Top Hat Monocle
  + Bike station at MU
  + All-student events can be funded by GSB
* Discussion about Blackboard
  + Discussion boards to encourage talks in between meetings (GSB category, inter-club communication, feedback for ESC/GSB, other groups can post)
  + Cumulative calendar for college-wide events
  + Allocations information/dates/assignment with due date
  + General calendar (club meeting times, etc)
* Allocations are done!
  + Thanks for the hard work!
  + We did get an extra $5,000 from the College this year, so a total of $30,000
  + Please give us a summary about how your club uses funding
    - What do you use funding for?
    - Who does it impact?
    - How does it impact your members?
  + Will be presenting results to the Dean to keep getting funding
  + Watch for an e-mail about that!
* Engineering Middle School Day!
  + Sign up!  Deadline is October 12th
  + October 23rd is date of event
  + Time commitment is 10:15-1:40 (lunch from 12:00-12:40); 30 minute time slots
  + Need more volunteers to escort groups around, check in, etc
* ESC Committee
  + Applications due October 12th
  + Great way to get exposure to ESC, opportunity to learn more about COE and clubs
  + 1-2 hour time commitment every few weeks
  + Applications sent out in google form from Joel Johnson
* Closing
  + Sign up for Middle School Day!
  + Encourage members to sign up for the committe?
  + Email Austin if you aren’t getting e-mails